

This access statement does not contain personal opinions as to our suitability for those with access needs, but aims to accurately describe the facilities and services that we offer all our guests/visitors.

Access Statement for Farmaggedon

Introduction

Farmaggedon is the Northwest's premier haunted attraction located in the West Lancashire countryside on the site of Farmer Ted's Adventure Farm and comprises three huge interactive walk-through houses of horror situated around a central area of themed attractions with a paintball experience known as Zombie Outlaw at the far end of the site alongside the Maze of Death and the Fear-Go-Round (New for 2021)

The site is all on one level and accessible, however due to the narrow passageways and undulating floors in the houses they are not suitable for wheelchairs. Access to Zombie Outlaw depends on an individual's mobility requirements – please contact us in advance to see if we can accommodate you.

Wheelchair users are welcome on site at a concessionary rate and are free to mingle with the “zombies” roaming the event and watch the performances on the stages. The event takes place at night with artificial lighting provided to aid navigation and emergency lighting installed over most of the site in case of emergency. All stewards carry torches.

Visitors with vision and / or hearing impairments are welcome on site and may access the houses; although Guide dogs are not allowed in the houses or maze (A carer or staff member (arranged in advance) may accompany the customer through the houses).

You should allow at least 2-3 hours for your visit although fast track tickets can reduce the time spent queuing and therefore lead to a shorter visit. To discuss your individual needs and requirements please do contact us in advance and we will do our best to accommodate you at the event.

We look forward to welcoming you. If you have any queries or require any assistance please phone 0151 526 0002 / 0844 2927 666 or email info@farmaggedon.co.uk.

Pre-Arrival

- We are located on the B5195, a winding country road 5 miles from Ormskirk and 5 miles from Formby.
- The site is 13 miles from Liverpool and is 10 minutes away from the end of the M58 and M57 motorways.
- Full details and maps of how to reach us can be found on our website.

- Our postcode for sat nav users is L39 7HW.
- The nearest railway stations are Maghull (5 miles) which can be accessed from Liverpool or Preston (via Ormskirk) or Formby (5 miles) which can be accessed from Liverpool or Southport.
- Accessible taxis can be booked from Ormskirk: 01695 573333, Maghull: 0151 526 5050 or Formby: 0151 933 6000.

Car Parking and Arrival

- Parking is available on site with designated Blue Badge parking available 10 metres from the main entrance.
- Stewards on the gate will direct Blue badge holders to the designated parking spaces or visitors can be dropped off at the main entrance.
- The car park is level with some mostly grassed parking areas and some tarmac / gravel surfaces and lighting is installed throughout the car park.
- Due to the size of the event, our car parking areas cover an extensive area so please speak to a steward if you don't have a Blue badge but require parking nearer to the entrance.
- Entrance to the site requires visitors to pass through a bag and ticket checking area on a level tarmacked surface, some queueing, between barriers, may then be required outdoors until a covered, level, concrete slope of 8 metres leads to the final entrance to the site with a handrail on the right-hand side.
- Entrance doors are automatic and these open to a width of 1.4 metres.

Main Entrance, Reception and Ticketing Area

- Once inside the event the floor of the main hall is concrete and level.
- Due to the nature of the event lighting levels are reduced and the use of special lighting and effects such as smoke machines can reduce visibility.
- Wheelchairs are available on site and can be borrowed for the duration of your visit, although prior booking is recommended.

Attraction (displays, exhibits, rides etc.)

- The Farmageddon experience immerses you in a living nightmare using a variety of mediums through which you make your way from house to house.
- As soon as you enter the site and throughout your experience you will encounter loud music, loud sudden noises, smoke effects, strobe lighting and other lighting effects (UV, fluorescent, LED etc).
- Our army of roaming zombies will interact with you as you make your way around the site and through the houses; although they are not allowed to touch you and you can't touch them.

- Within the houses corridors are narrow, roof spaces may be low and floor surfaces may be uneven.
- The remainder of the site is a mixture of indoor and outdoor areas with tarmac and gravel surfaces and varying levels of lighting and special effects.
- Please see our website for some video clips of the event in progress.
- Access to all houses involves queuing; however fast track tickets are available to bypass the queues.
- The Zombie Arms building is well lit and has laminate wood flooring.
- Access to all other attractions – including both stages, Fear-Go-Round & Freak Street is accessible to all visitors.

Toilets

- There are three main toilet blocks on site:
- One block is situated adjacent to the main entrance and contains an accessible toilet in both the ladies and gentleman's toilets. A small ramp provides entry to this toilet block.
- Both toilets have a door width of 1 metre and a height from floor to seat of 48cm.
- In the ladies toilet the clear space for a wheelchair is to the left of the toilet when facing it. Horizontal grab rails are located on the left of the toilet against the wall and on the back of the door. Vertical grab rails are located again to the left of the toilet and on the wall immediately behind the toilet on the right hand side and on either side of the hand wash basin.
- In the gentleman's toilets the layout is reversed.
- The second sets of toilets are in the Zombie Bar area and contain a separate unisex accessible toilet. This toilet is accessed from a level floor surface and has a door width of 1 metre and a height from floor to seat of 48cm. The clear space for a wheelchair is to the left of the toilet when facing it. Horizontal grab rails are located on the left of the toilet against the wall and on the back of the door. Vertical grab rails are located again to the left of the toilet and on the wall immediately behind the toilet on the right hand side and on either side of the hand wash basin.
- The third set of toilets is located at the far end of the park near Contagion and is accessible for users at the far end of the site. There is a step up of 8cm to access the building and door widths are 1 metre.
- Wheelchair access is not available here.
- All toilets have non slip silica screed flooring and are well lit with fluorescent lighting.
- The hand wash sinks have lever operated taps.
- Each accessible toilet is fitted with a red alarm cord for use in an emergency.

- The fire alarm system which covers most of the site has several flashing red-light beacons to alert visitors to an emergency.

We will have several portaloos located around the site to provide additional toilet facilities for our customers and to reduce queues. These have hand sanitiser points inside and are well ventilated.

Doors are 1m wide with a step up to access them. They can be found on the car park and at Zombie Outlaw.

All toilets will be cleaned, restocked and monitored continuously throughout the evening.

Catering

- There are several catering & refreshment outlets on site:

The main restaurant becomes The Zombie Arms, a licensed bar accessed from the main hall and has a door width of 2 metres.

- The area is lit with LED lighting and colour changing spot lights. The floor is laminate wood.
- The bar height is 110cm from floor to counter with a lower section in the middle of 96cm.
- The nearest WC and accessible WC is in the corner of the room.

Barmageddon is another licensed bar in the main hall, diagonally opposite the Zombie Arms and next to the internal catering outlet.

- The counter height is 110cm from floor to counter
- The nearest WC and accessible WC is 20 metres away in the opposite corner of the hall.

The BarKing Pod is located at the far end of the site at the rear of the Meat Locker. This is an external licensed outlet on a concrete base with a slight slope.

- The height of the counter from the floor is 94cm.
- The nearest WC is 20m away towards Freak Street.
- The nearest accessible toilet is 140m away in the main hall

A Challenge 25 ID system is in operation at the 3 bars across the site.

A hot food catering outlet is located in the main hall on a level concrete floor. Seating is on picnic benches with some giving a clearance height of 69cm underneath for wheelchairs.

- The area is well lit but because it is in a corner of the main hall, lighting and smoke effects from the hall can be observed from it and can intrude into the area.

- Food is ordered at the counter by the customer and can be eaten on the adjacent tables or taken elsewhere to be consumed.
 - Customers with dietary needs should speak to a member of staff who can consult with the chefs and provide information on suitable dishes or adaptations.
 - The menu is written on chalk boards at either side of the outlet.
 - All food from this outlet is served in disposable packaging.
 - The nearest WC and accessible WC is 20 metres away in the opposite corner of the hall.
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- A second outlet serves hot & cold drinks, sweets and merchandise only. This is located outdoors at the front of the animal barn on a level concrete floor with a wooden canopy over the serving hatch.
 - Staff can come out to the customer if they cannot get to the counter.
 - A menu & price list is displayed on either side of the serving hatch.
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- There are 2 further catering concessions located at the far end of the site One is adjacent to Zombie Paintball and the other adjacent to the BarKing Pod. Both are provided by external companies.
 - The dimensions of these outlets are not available at present but stewards in the vicinity will be able to assist anyone requiring items from these locations.
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- **Grounds and Gardens**
 - The pathways and routes to and from the different attractions are all level and are a mixture of concrete, tarmac and gravel. Some are under cover and some are open to the elements.
 - Access to “The Meat Locker” is through the animal barn and involves crossing 2 sleeping policemen (painted white).
 - Access to Zombie Outlaw is also through the animal barn. A 4.5cm high kerb to the right of the pathway is also painted white.
 - The gravelled areas can form puddles in wet weather.
 - All grassed areas are cordoned off and not in use during Farmaggedon.
 - All pathways are at least 2 metres wide.

COVID 19:

We realise that many of our customers may be nervous about attending a large-scale event while Covid-19 is still present in the community and the Farmaggedon team will be following all government guidance and industry best practice to ensure we do our best to keep the event safe and give you a night to remember for all the right reasons.

We will be suggesting that all our customers follow the government advice issued following the end of restrictions:

1. To meet in well-ventilated areas where possible, such as outdoors or indoors with increased ventilation.
2. To wear a face covering when you come into contact with people you don't normally meet in enclosed and crowded spaces.
3. To wash your hands with soap and water and use hand sanitiser regularly throughout the day.
4. To cover your nose and mouth when you cough and sneeze.
5. To stay at home if unwell, to reduce the risk of passing on other illnesses to friends, family, colleagues, and others in the community.
6. To consider individual risks, such as clinical vulnerabilities and vaccination status.

Please check the FAQ section of our website for more up to date information and keep an eye on our social media channels for updates.

Additional Information

- In the event of an emergency we have a fully rehearsed evacuation plan in place.
- All staff, stewards and actors are fully trained in the evacuation routes and how to reach the main assembly point on the car park.
- Our radio system in place on the site can get assistance to anyone who needs additional help to evacuate the site.
- Green & white running man signage is in use to lead customers to the exits and emergency lighting is installed in all buildings.
- Guide dogs are allowed on site but not through the houses or maze.

Contact Information

Address (Inc postcode): Farmaggedon, Farmer Ted's Adventure Farm, Flatmans Lane, Downholland, Ormskirk, Lancashire. L39 7HW.

Telephone: 0151 526 0002 / 0844 2927 666

Email: info@farmaggedon.co.uk

Website: www.farmaggedon.com

Hours Of Operation: 7pm – 12.30am on 15 evenings between 9th & 31st October 2021

Local Accessible Taxi: Ormskirk: 01695 573333, Maghull: 0151 526 5050
Formby: 0151 933 6000.

